**Team Project Meeting- Week 3- 15/02/2018**

Roles:

* Sean-
  + Connecting Devices Wirelessly- Allowing for a chat feature and game to be held by multiple phones.
* Jared-
  + Timer for the question rounds- Ring timer or display of Timer in general.
  + Thinking of general knowledge questions and writing them down and using the app to display the questions.
  + Putting the database questions onto a database of some description so that they can be fetched by the app stopping over usage of the phones memory.
  + Design a splash screen to make the project seem more professional.
* Daniel-
  + Try to implement a game mode- Personal Questions maybe?
  + Screen Transition Diagram.

Ideas:

* Powers/Power Ups to be used if the phones can be connected through the game.
  + Taunts, Chat & Smoke Bomb idea which disables the current players button.
* Settings switches which change the gameplay.
  + Settings for 18+ (drinking etc.).
* Voting for whether the answer is accurate or not in the Questions round giving points to the player.
  + Maybe voting for the best answer.
* Using photos to identify players and everyone can see them.
* Need a Clear gelled plan by next week (22/02/2018).